# **CSE 1720**

#### Lecture 11 Exception Handling

# Reminder

Midterm Exam

Thursday, Feb 16, 10-11:30 *CLH J – Curtis Lecture Hall, Room J will cover all material up to and including Tues Feb 14th* 

- Tues, Feb 7 topic: exceptions
- Thurs, Feb 9 Midterm overview, Recap, Review, Study preparation
- Tues, Feb 14 –valentine's day celebration of continued coverage of the topic of exceptions

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# Topics

• exception handling – Chapter 11

# **11.1 What Are Exceptions?**

An exception is an object that represents information about an <u>error state</u> that has arisen to the VM

**Examples of error states:** 

-attempting to perform an illegal operation, such as:

input mismatch, divide by zero, invalid cast, ...

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# What is a *clean exit*? What is a *crash*?

- A clean exit is when an app ends in a controlled and orderly manner
  - flush all output buffers
  - complete all pending transactions
  - close all network connections
  - free up all used resources
- A crash is a non-clean exit
  - abrupt termination
  - may be accompanied by error messages that do not originate from the program

#### **Example: The Quotient app**

Given two integers, write a program to compute and output their quotient.

```
output.println("Enter the first integer:");
int a = input.nextInt();
output.println("Enter the second:");
int b = input.nextInt();
```

int c = a / b; output.println("Their quotient is: " + c);

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# Throwing exceptions

- example L11AppQuotient demonstrates arithmetic operation throwing an exception
- example L11App01 demonstrates arithmetic operation throwing an exception
- example L11App02 demonstrates difference between int and double quotient/division and modulo operation, in terms of exception-throwing behaviours

# "Throwers" of exceptions

- · methods (as per the post condition)
- arithmetic operators
  - integer division, integer modulo
  - not floating point division, floating point modulo

#### **11.1 The important issues:**

"Legal" Issue If an exception is thrown by an implementer, was this part of its contract?

"Logistical" Issue If an exception is thrown, what should the client do about it?

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# Recap

- "no precondition" means pre is true (sec 2.3.3)
  - precondition is "the statement that the client should ensure is true as a condition of using this service"
  - if pre is true, then the client doesn't need to do anything
- "returns" and "throws" are parts of the post condition

#### substring

public String substring(int beginIndex)

Returns a new string that is a substring of this string. The substring begins with the character at the specified index and extends to the end of this string.

#### Examples:

"unhappy".substring(2) returns "happy" "Harbison".substring(3) returns "bison" "emptiness".substring(9) returns "" (an empty string)

#### Parameters:

beginIndex - the beginning index, inclusive. Returns:

#### the specified substring.

Throws: <u>IndexOutOfBoundsException</u> - if beginIndex is negative or larger than the length of this string object.

# Recap

- implementers offers services in the form of utility and non-utility classes
- we, as clients, make use of the services offered by implementers
  - utility classes are classes that cannot be instantiated; for utility classes to be useful, their methods and/or fields should be static
  - non-utility classes are classes that can be instantiated; the may include both non-static and static methods and/or fields
- the "terms and conditions of use" for services are described in the API
  - pre conditions
  - post condition (the specification of the return and/or the condition under which an exception is thrown)

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# Ways to think about the "throws" section of the API...

#### × WRONG

- Exceptions are thrown as punishment to a client for violating the pre-condition.
- Thrown exceptions are like run-time errors: they are bad and a sign that something went wrong.
- ✓ CORRECT
  - The API does not (should not) specify what happens if the precondition is not met.
  - When the API specifies that an exceptions is thrown in a particular scenario, <u>this is part of the post</u> <u>condition</u>

## 11.1 What Are Exceptions?

There are three sources that can lead to exceptions:

#### **The End User**

Garbage-in, garbage-out

#### The Programmer

Misunderstanding requirements and/or contracts

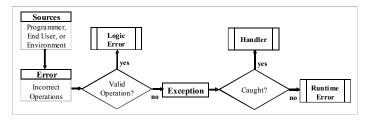
#### **The Environment**

The VM, the O/S, the H/W, or the network

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# **11.1.1 Exception Handling**

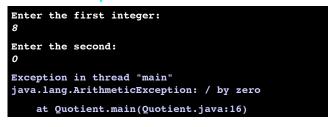
- An error source can lead to an incorrect operation
- · An incorrect operations may be valid or invalid
- An invalid operation throws an exception
- An exception becomes a runtime error unless caught



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## Example, cont.

#### Here is a sample run:



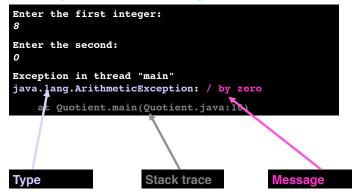
#### In this case:

- The error source is the end user.
- The incorrect operation is invalid
- The exception was not caught

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# Example, cont.

#### Anatomy of an error message:



#### **11.1.2 The Delegation Model**

 We, the client, delegate to method A •An invalid operation is encountered in A •A can either handle it or delegate it If A handled it, no one would know Not even the API of A would document this Otherwise, the exception is delegated to us We can either handle it or delegate it ·If we handle it, need to use try-catch Otherwise, we delegate to the VM

 The VM's way of handling exceptions is to cause a runtimederror. © 2006 Pearson

## **11.1.2 The Delegation Model**

We, the client, delegate to method A

•A delegates to method B

An invalid operation is encountered in B

•B can either handle it or delegate it

If B handled it, no one would know

Not even the API of B would document this

•Otherwise, the exception is delegated to A

•A can either handle it or delegate it

·If A handled it, no one would know; otherwise it comes to us...

• We can either handle it or delegate it © 2006 Pearson

#### **The Delegation Model Policy:**

#### Handle or Delegate Back

#### Note:

- Applies to all (components and client)
- The API must document any back delegation
- It does so under the heading: "Throws"

#### Example: SubstringApp

Given a string containing two slash-delimited substrings, write a program that extracts and outputs the two substrings.

```
int slash = str.indexOf("/");
String left = str.substring(0, slash);
String right = str.substring(slash + 1);
output.println("Left substring: " + left);
output.println("Right substring: " + right);
```

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#### Example, cont.

#### Here is a sample run with str = "14-9"

int slash = str.indexOf("/"); String left = str.substring(0, slash); String right = str.substring(slash + 1); output.println("Left substring: " + left); output.println("Right substring: " + right);

java.lang.IndexOutOfBoundsException: String index out of range: -1 at java.lang.String.substring(String.java:1480) at Substring.main(Substring.java:14)

The trace follows the delegation from line 1480 within substring to line 14 within the client.

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#### Example, cont.

#### Here is the API of substring:

String substring(int beginIndex, int endIndex)
Returns a new string that...

**Parameters:** beginIndex - the beginning index, inclusive. endIndex - the ending index, exclusive.

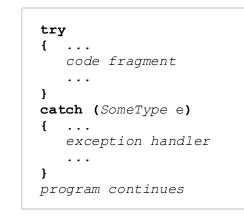
Returns: the specified substring.

#### Throws:

IndexOutOfBoundsException - if the beginIndex is negative, or endIndex is larger than the length of this String object, or beginIndex is larger than endIndex.

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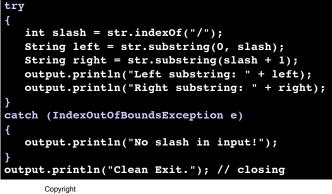
#### **11.2.1 The basic try-catch**



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## **Example**

Redo the last example with exception handling



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# Catching exceptions

- example L11App01 demonstrates arithmetic operation throwing an exception
- example L11App02 demonstrates difference between int and double quotient/division and modulo operation, in terms of exception-throwing behaviours
- example L11App03 demonstrates basic try-catch block

#### **11.2.2 Multiple Exceptions**

	<b>+</b>
	try
	{
	}
	catch (Type-1 e)
	{
	}
	catch (Type-2 e)
	{
	}
	catch (Type-n e)
	{
	}
	program continues
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#### **Example**

Given a string containing two slash-delimited integers, write a program that outputs their quotient. Use exception handling to handle all possible input errors.

#### **Example**

Given a string containing two slash-delimited integers, write a program that outputs their quotient. Use exception handling to handle all possible input errors.

Note that when exception handling is used, do not code defensively; i.e. assume the world is perfect and then worry about problems. This separates the program logic from validation.

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#### Example, cont.

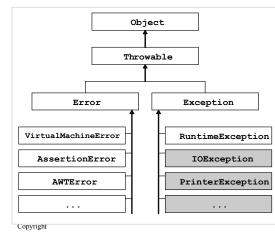
1		
	<pre>int slash = str.indexOf("/");</pre>	
	<pre>String left = str.substring(0, slash);</pre>	
	<pre>String right = str.substring(slash + 1);</pre>	
	<pre>int leftInt = Integer.parseInt(left);</pre>	
	<pre>int rightInt = Integer.parseInt(right);</pre>	
	<pre>int answer = leftInt / rightInt;</pre>	
	<pre>output.println("Quotient = " + answer);</pre>	

, catch (?)

try

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#### **11.3.1 The Hierarchy**



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#### Example, cont.

<pre>catch (IndexOutOfBoundsException e)</pre>		
{		
<pre>output.println("No slash in input!");</pre>		
}		
catch (NumberFormatException e)		
{		
<pre>output.println("Non-integer operands!");</pre>		
}		
catch (ArithmeticException e)		
{		
<pre>output.println("Cannot divide by zero!");</pre>		
}		
<pre>output.println("Clean Exit."); // closing</pre>		

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## 11.3.2 OO Exception Handling

- They all inherit the features in Throwable
- Can create them like any other object: Exception e = new Exception();
- And can invoke methods on them, e.g. getMessage, printStackTrace, etc.
- They all have a toString
- Creating one does not simulate an exception. For that, use the throw keyword:

Exception e = new Exception("test");
throw e;

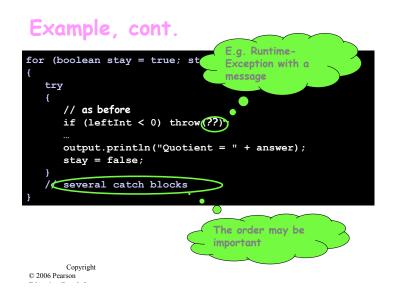
#### **Example**

Write an app that reads a string containing two slash-delimited integers the first of which is positive, and outputs their quotient using exception handling. Allow the user to retry indefinitely if an input is found invalid.

#### As before but:

- What if the first integer is not positive?
- How do you allow retrying?

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#### Example, cont.

<pre>for (boolean stay = true; stay;) </pre>		
try		
{		
// as before		
<pre>if (leftInt &lt; 0) throw(??);</pre>		
<pre>output.println("Quotient = " + answer); stay = false;</pre>		
}		
<pre>// several catch blocks</pre>		
}		

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## **11.3.3 Checked Exceptions**

- App programmers can avoid any RuntimeException through defensive validation
- Hence, we cannot force them to handle such exceptions
- Other exceptions, however, are "un-validatable", e.g. diskette not inserted; network not available...
- · These are "checked" exceptions
- · App programmers must acknowledge their existence
- · How do we enforce that?
- The compiler ensures that the app either handles checked exceptions or use "throws" in its main.

#### Example

Write a program that finds out the IP address of a given web server.

Hint: Use the Socket class (Lab 11)

## **11.4 Building Robust Applications**

#### Key points to remember:

- Thanks to the compiler, checked exceptions are never "unexpected"; they are trapped or acknowledged
- Unchecked exceptions (often caused by the end user) must be avoided and/or trapped
- Defensive programming relies on validation to detect invalid inputs
- Exception-based programming relies on exceptions
- Both approaches can be employed in the same app
- Logic errors are minimized through early exposure, e.g. strong typing, assertion, etc.

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