

# *Database Application Development*

## Chapter 6

### *Overview*

#### Concepts covered in this lecture:

- ❖ SQL in application code
- ❖ Embedded SQL
- ❖ Cursors
- ❖ Dynamic SQL
- ❖ JDBC
- ❖ SQLJ
- ❖ Stored procedures

## SQL in Application Code

- ❖ SQL commands can be called from within a host language (e.g., C++ or Java) program.
  - SQL statements can refer to **host variables** (including special variables used to return status).
  - Must include a statement to **connect** to the right database.
- ❖ Three main integration approaches:
  - Embedded SQL: write SQL in the host language (e.g., SQLJ)
  - CLI: Create special API to call SQL commands (e.g., JDBC)
  - SQL/PL: SQL extended with programming constructs

## SQL in Application Code (cont.)

### Impedance mismatch:

- ❖ SQL relations are (multi-) sets of records, with no *a priori* bound on the number of records. No such data structure exist traditionally in procedural programming languages. Nowadays:
  - C++ with the STL
  - Java with utils (vector, etc.)
- ❖ SQL supports a mechanism called a **cursor** to handle this.
  - This is like an **iterator** in Java.

## *Embedded SQL*

- ❖ Approach: Embed SQL in the host language.
  - A preprocessor converts the SQL statements into special API calls.
  - Then a regular compiler is used to compile the code.
  
- ❖ Language constructs:
  - Connecting to a database:  
`EXEC SQL CONNECT`
  - Declaring variables:  
`EXEC SQL BEGIN (END) DECLARE SECTION`
  - Statements:  
`EXEC SQL Statement;`

## *Embedded SQL: Variables*

```
EXEC SQL BEGIN DECLARE SECTION
char c_sname[20];
long c_sid;
short c_rating;
float c_age;
EXEC SQL END DECLARE SECTION
```

- ❖ Two special “error” variables:
  - `SQLCODE` (long, is negative if an error has occurred)
  - `SQLSTATE` (char[6], predefined codes for common errors)

## Cursors

- ❖ Can declare a cursor on a relation or query statement (which generates a relation).
- ❖ Can *open* a cursor, and repeatedly *fetch* a tuple then *move* the cursor, until all tuples have been retrieved.
  - Can use a special clause, called **ORDER BY**, in queries that are accessed through a cursor, to control the order in which tuples are returned.
    - Fields in ORDER BY clause must also appear in SELECT clause.
  - The **ORDER BY** clause, which orders answer tuples, is *only* allowed in the context of a cursor.
- ❖ Can also modify/delete tuple pointed to by a cursor.

*Cursor that gets names of sailors who've reserved a red boat, in alphabetical order*

```
EXEC SQL DECLARE sinfo CURSOR FOR
    SELECT S.sname
    FROM Sailors S, Boats B, Reserves R
    WHERE S.sid=R.sid AND R.bid=B.bid AND B.color='red'
    ORDER BY S.sname
```

- ❖ Note that it is illegal to replace *S.sname* by, say, *S.sid* in the ORDER BY clause!
- ❖ Can we add *S.sid* to the SELECT clause and replace *S.sname* by *S.sid* in the ORDER BY clause?

## *Embedding SQL in C: An Example*

```
char SQLSTATE[6];
EXEC SQL BEGIN DECLARE SECTION
char c_sname[20]; short c_m inrating; float c_age;
EXEC SQL END DECLARE SECTION
c_m inrating = random ();
EXEC SQL DECLARE sinfo CURSOR FOR
    SELECT S.sname, S.age    FROM Sailors S
    WHERE S.rating > :c_m inrating
    ORDER BY S.sname;
do {
    EXEC SQL FETCH sinfo INTO :c_sname, :c_age;
    printf("%s is %d years old\n", c_sname, c_age);
} while (SQLSTATE != '02000');
EXEC SQL CLOSE sinfo;
```

## *Dynamic SQL*

- ❖ SQL query strings are now always known at compile time (e.g., spreadsheet, graphical DBMS frontend):  
Allow construction of SQL statements on-the-fly

- ❖ Example:

```
char c_sqlstring []=
    "DELETE FROM Sailors WHERE rating > 5";
EXEC SQL PREPARE readytogo FROM :c_sqlstring;
EXEC SQL EXECUTE readytogo;
```

## *Database APIs: Alternative to embedding*

Rather than modify compiler, add library with database calls (API)

- ❖ Special standardized interface: procedures/objects
- ❖ Pass SQL strings from language, presents result sets in a language-friendly way
- ❖ Sun's *JDBC*: Java API
- ❖ Supposedly DBMS-neutral
  - a "driver" traps the calls and translates them into DBMS-specific code
  - database can be across a network

## *JDBC: Architecture*

- ❖ Four architectural components:
  - Application (initiates and terminates connections, submits SQL statements)
  - Driver manager (load JDBC driver)
  - Driver (connects to data source, transmits requests and returns/translates results and error codes)
  - Data source (processes SQL statements)

## *JDBC Architecture (cont.)*

Four types of drivers:

### Bridge:

- Translates SQL commands into non-native API.  
Example: JDBC-ODBC bridge. Code for ODBC and JDBC driver needs to be available on each client.

### Direct translation to native API, non-Java driver:

- Translates SQL commands to native API of data source.  
Need OS-specific binary on each client.

### Network bridge:

- Send commands over the network to a middleware server that talks to the data source. Needs only small JDBC driver at each client.

### Direction translation to native API via Java driver:

- Converts JDBC calls directly to network protocol used by DBMS. Needs DBMS-specific Java driver at each client.

## *JDBC Classes and Interfaces*

Steps to submit a database query:

- ❖ Load the JDBC driver
- ❖ Connect to the data source
- ❖ Execute SQL statements

## *JDBC Driver Management*

❖ All drivers are managed by the DriverManager class

❖ Loading a JDBC driver:

▪ In the Java code:

```
Class.forName("oracle.jdbc.driver.OracleDriver");
```

▪ When starting the Java application:

```
-Djdbc.drivers=oracle.jdbc.driver
```

## *Connections in JDBC*

We interact with a data source through sessions. Each connection identifies a logical session.

❖ JDBC URL:

`jdbc:<subprotocol>:<otherParameters>`

### Example:

```
String url="jdbc:oracle:www.bookstore.com:3083";  
Connection con;  
try{  
    con = DriverManager.getConnection(url,usedId,password);  
} catch SQLException excpt { ... }
```



## Connection Class Interface

- ❖ `public int getTransactionIsolation()` and `void setTransactionIsolation(int level)`  
Sets isolation level for the current connection.
- ❖ `public boolean getReadOnly()` and `void setReadOnly(boolean b)`  
Specifies whether transactions in this connection are read-only
- ❖ `public boolean getAutoCommit()` and `void setAutoCommit(boolean b)`  
If autocommit is set, then each SQL statement is considered its own transaction. Otherwise, a transaction is committed using `commit()`, or aborted using `rollback()`.
- ❖ `public boolean isClosed()`  
Checks whether connection is still open.

## Executing SQL Statements

- ❖ Three different ways of executing SQL statements:
  - `Statement` (both static and dynamic SQL statements)
  - `PreparedStatement` (semi-static SQL statements)
  - `CallableStatement` (stored procedures)
- ❖ `PreparedStatement` class:  
Precompiled, parametrized SQL statements:
  - Structure is fixed
  - Values of parameters are determined at run-time

## *Executing SQL Statements (Contd.)*

```
String sql= "INSERT INTO Sailors VALUES (?, ?, ?, ?)";
PreparedStatement pstmt= con.prepareStatement(sql);
pstmt.clearParameters();
pstmt.setInt(1, sid);
pstmt.setString(2, sname);
pstmt.setInt(3, rating);
pstmt.setFloat(4, age);

// we know that no rows are returned, thus we use
    executeUpdate()
int numRows = pstmt.executeUpdate();
```

## *ResultSets*

- ❖ `PreparedStatement.executeUpdate` only returns the number of affected records
- ❖ `PreparedStatement.executeQuery` returns data, encapsulated in a `ResultSet` object (a cursor)

```
ResultSet rs= pstmt.executeQuery(sql);
// rs is now a cursor
While (rs.next()) {
    // process the data
}
```

## *ResultSets (cont.)*

A `ResultSet` is a powerful iterator (cursor):

- ❖ `previous()`: moves one row back
- ❖ `absolute(int num)`: moves to the row with the specified number
- ❖ `relative(int num)`: moves forward or backward
- ❖ `first()` and `last()`

## *Matching Java and SQL Data Types*

SQL Type	Java class	ResultSet get method
BIT	Boolean	<code>getBoolean()</code>
CHAR	String	<code>getString()</code>
VARCHAR	String	<code>getString()</code>
DOUBLE	Double	<code>getDouble()</code>
FLOAT	Double	<code>getDouble()</code>
INTEGER	Integer	<code>getInt()</code>
REAL	Double	<code>getFloat()</code>
DATE	<code>java.sql.Date</code>	<code>getDate()</code>
TIME	<code>java.sql.Time</code>	<code>getTime()</code>
TIMESTAMP	<code>java.sql.TimeStamp</code>	<code>getTimestamp()</code>

## *JDBC: Exceptions and Warnings*

- ❖ Most of java.sql can throw an SQLException if an error occurs.
- ❖ SQLWarning is a subclass of SQLException; not as severe (they are not thrown and their existence has to be explicitly tested)

## *Warning and Exceptions (Contd.)*

```
try {
    stm t= con .createS tatement();
    w arning = con .getW arnings();
    w hile (w arning != n ull) {
        // handle S Q L W arnings;
        w arning = w arning .getN extW arning();
    }
    con .clearW arnings();
    stm t.executeU pdate(queryS tring);
    w arning = con .getW arnings();
    ...
} //end try
catch ( S Q L E xception S Q L e) {
    // handle the exception
}
```

## *Examining Database Metadata*

DatabaseMetaData object gives information about the database system and the catalog.

```
DatabaseMetaData md = con.getMetaData();  
// print information about the driver:  
System.out.println(  
    "Name:" + md.getDriverName() +  
    "version: " + md.getDriverVersion());
```

## *Database Metadata (Contd.)*

```
DatabaseMetaData md = con.getMetaData();  
ResultSet trs = md.getTables(null, null, null, null);  
String tableName;  
while (trs.next()) {  
    tableName = trs.getString("TABLE_NAME");  
    System.out.println("Table: " + tableName);  
    //print all attributes  
    ResultSet crs = md.getColumns(null, null, tableName, null);  
    while (crs.next()) {  
        System.out.println(crs.getString("COLUMN_NAME" + ", ");  
    }  
}
```

# A (Semi-)Complete Example

```
Connection con = // connect
    DriverManager.getConnection(url, "login", "pass");
Statement stmt = con.createStatement(); // set up stmt
String query = "SELECT name, rating FROM Sailors";
ResultSet rs = stmt.executeQuery(query);

try { // handle exceptions
    // loop through result tuples
    while (rs.next()) {
        String s = rs.getString("name");
        int n = rs.getFloat("rating");
        System.out.println(s + " " + n);
    }
} catch (SQLException ex) {
    System.out.println(ex.getMessage()
        + ex.getSQLState() + ex.getErrorCode());
}
```

## SQLJ

Complements JDBC with a (semi-)static query model:

Compiler can perform syntax checks, strong type checks, consistency of the query with the schema

- All arguments always bound to the same variable:

```
#sql = {
    SELECT name, rating INTO :name, :rating
    FROM Books WHERE sid = :sid
};
```

- Compare to JDBC:

```
sid=rs.getInt(1);
if (sid==1) {sname=rs.getString(2);}
else { sname2=rs.getString(2);}
```

- ❖ SQLJ (part of the SQL standard) versus embedded SQL (vendor-specific)

## SQLJ Code

```
Int sid; String name; Int rating;

// named iterator
#sql iterator Sailors(Int sid, String name, Int rating);
Sailors sailors;

// assume that the application sets rating
#sailors = {
    SELECT sid, sname INTO :sid, :name
    FROM Sailors WHERE rating = :rating
};

// retrieve results
while (sailors.next()) {
    System.out.println(sailors.sid + " " + sailors.sname);
}
sailors.close();
```

## SQLJ Iterators

Two types of iterators (“cursors”):

### ❖ Named iterator

- Need both variable type and name, and then allows retrieval of columns by name.
- See example on previous slide.

### ❖ Positional iterator

- Need only variable type, and then uses FETCH .. INTO construct:

```
#sql iterator Sailors(Int, String, Int);
Sailors sailors;
#sailors = ...
while (true) {
    #sql {FETCH :sailors INTO :sid, :name};
    if (sailors.endFetch()) { break; }
    // process the sailor
}
```

## *Stored Procedures*

- ❖ What is a stored procedure:
  - Program executed through a single SQL statement
  - Executed in the process space of the server
- ❖ Advantages:
  - Can encapsulate application logic while staying “close” to the data
  - Reuse of application logic by different users
  - Avoid tuple-at-a-time return of records through cursors

## *Stored Procedures: Examples*

```
CREATE PROCEDURE ShowNumReservations
  SELECT S.sid, S.sname, COUNT(*)
  FROM Sailors S, Reserves R
  WHERE S.sid = R.sid
  GROUP BY S.sid, S.sname
```

Stored procedures can have [parameters](#):

- ❖ Three different modes: IN, OUT, INOUT

```
CREATE PROCEDURE IncreaseRating(
  IN sailor_sid INTEGER, IN increase INTEGER)
UPDATE Sailors
  SET rating = rating + increase
  WHERE sid = sailor_sid
```



## *Stored Procedures: Examples (cont.)*

Stored procedure do not have to be written in SQL:

```
CREATE PROCEDURE TopSailors(  
    IN num INTEGER)  
LANGUAGE JAVA  
EXTERNAL NAME "file:///c:/storedProcs/rank.jar"
```

## *Calling Stored Procedures*

```
EXEC SQL BEGIN DECLARE SECTION  
  
    Int sid;  
  
    Int rating;  
  
EXEC SQL END DECLARE SECTION  
  
// now increase the rating of this sailor  
EXEC CALL IncreaseRating(:sid, :rating);
```

## Calling Stored Procedures (cont.)

### JDBC:

```
CallableStatement cstmt =
    con.prepareStatement("call
        ShowSailors");
ResultSet rs =
    cstmt.executeQuery();
while (rs.next()) {
    ...
}
```

### SQLJ:

```
#sqliterator
    ShowSailors(... );
ShowSailors showSailors;
#sql showSailors = {CALL
    ShowSailors};
while (showSailors.next()) {
    ...
}
```

## SQL/PSM (Persistent Stored Modules)

Most DBMSs allow users to write stored procedures in a simple, general-purpose language (close to SQL) → SQL/PSM standard is a representative

### **Declare a stored procedure:**

```
CREATE PROCEDURE name (p1, p2, ... , pn)
    local variable declarations
    procedure code;
```

### **Declare a function:**

```
CREATE FUNCTION name (p1, ... , pn) RETURNS
    sqlDataType
    local variable declarations
    function code;
```

## *Main SQL/PSM Constructs*

```
CREATE FUNCTION rate Sailor
  (IN sailorId INTEGER)
  RETURNS INTEGER
DECLARE rating INTEGER
DECLARE numRes INTEGER
SET numRes = (SELECT COUNT(*)
              FROM Reserves R
              WHERE R.sid = sailorId)
IF (numRes > 10) THEN rating =1;
ELSE rating = 0;
END IF;
RETURN rating;
```

## *Main SQL/PSM Constructs (cont.)*

- ❖ Local variables (DECLARE)
- ❖ RETURN values for FUNCTION
- ❖ Assign variables with SET
- ❖ Branches and loops:
  - IF (condition) THEN statements;  
ELSEIF (condition) statements;  
... ELSE statements; END IF;
  - LOOP statements; END LOOP
- ❖ Queries can be parts of expressions
- ❖ Can use cursors naturally without “EXEC SQL”

## *Summary*

- ❖ Embedded SQL allows execution of parametrized static queries within a host language
- ❖ Dynamic SQL allows execution of completely ad-hoc queries within a host language
- ❖ Cursor mechanism allows retrieval of one record at a time and bridges impedance mismatch between host language and SQL
- ❖ APIs such as JDBC introduce a layer of abstraction between application and DBMS

## *Summary (cont.)*

- ❖ SQLJ: Static model, queries checked a compile-time.
- ❖ Stored procedures execute application logic directly at the server
- ❖ SQL/PSM standard for writing stored procedures